



GRADUATING
STUDENT

ART AWARDS 2021

Sheridan | Creative Campus
Galleries

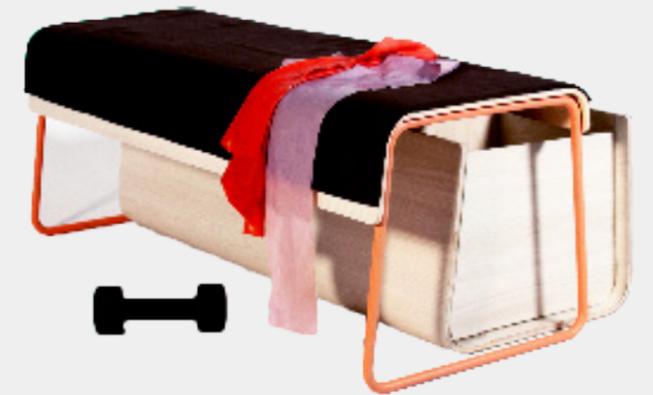
Faculty of Animation,
Arts and Design



Hands On
Siyi Wang



Cardboard Chair
Celine Augustyn



Habit
Melissa Manseau



Expressive Figure Study
Max Ocampo

COVID-19
Sumbul Khan

GRADUATING STUDENT

ART AWARDS 2021

About The Awards

The Graduating Student Art Awards recognize outstanding graduating students and purchase their artwork for inclusion in Sheridan's Art Lending Library. Through the Art Lending Library, members of the Sheridan community can borrow student and alumni artwork to install across our three campuses.

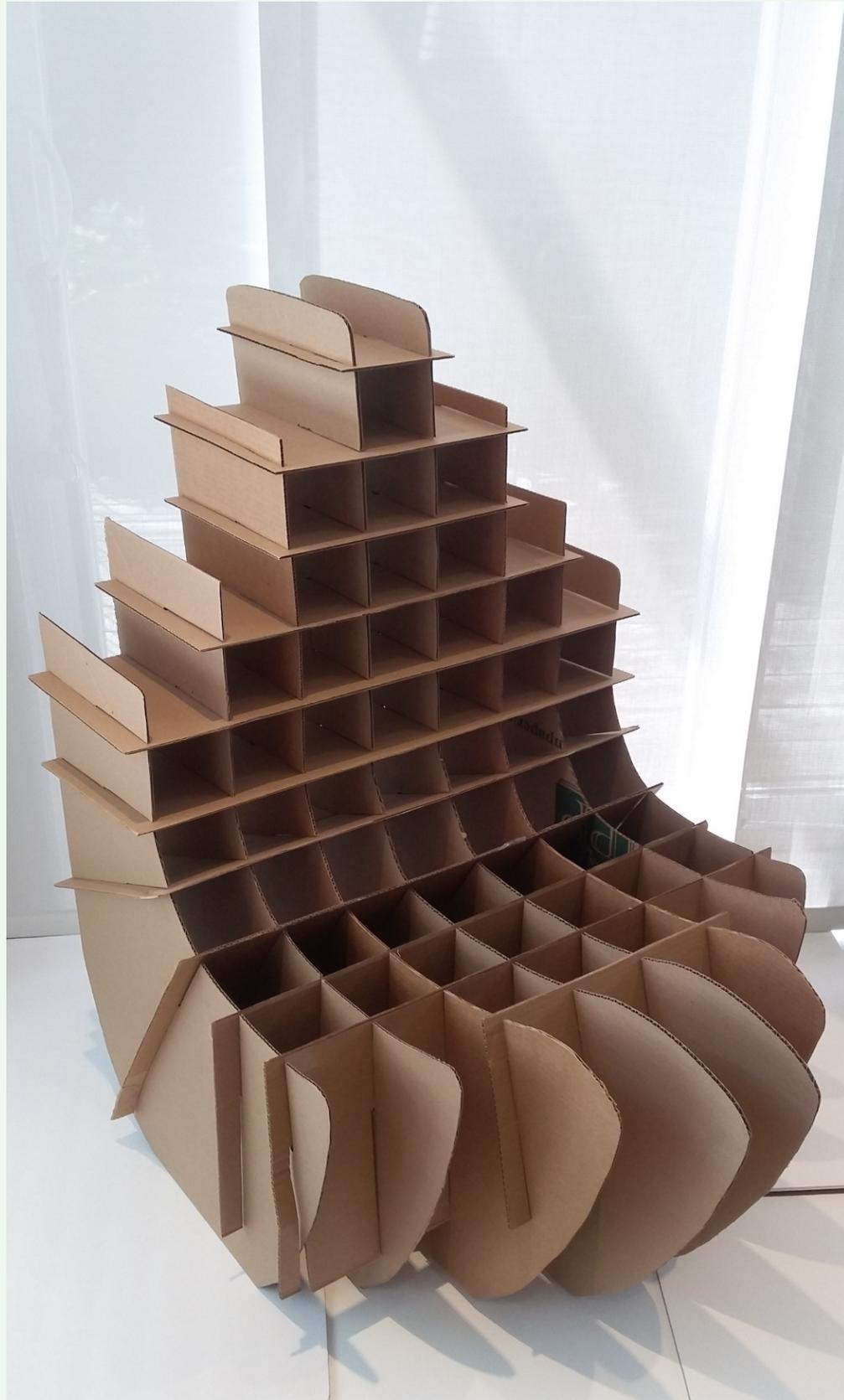
For the Awards, the Creative Campus Galleries team visit the studios and exhibitions of graduating students from across FAAD. They evaluate individual artworks as well as the professional profile demonstrated by students, who hone their skills writing artist statements and interacting with curators. Through this program, the curators provide students with mentorship opportunities to learn more about best practices and the acquisition process.

Now in its fourth year, this annual initiative is a collaboration between the Creative Campus Galleries (CCG) and the Faculty of Animation, Arts, and Design (FAAD), with generous funding from Sheridan's Alumni and Advancement department.

2021 marked a unique year, where the Graduating Student Art Awards process took place entirely online. Despite this challenge, we were pleased to receive an outpouring of interest, and submissions from the widest number of programs to date. We are delighted to showcase the work of 15 shortlisted artists and 8 award winners in this exhibition.

Table Of Contents

Celine Augustyn	3
Lawrence Bangcola	4
Jeongyoon Chang.....	5
Judy Gao.....	6
Henry He.....	7
Sumbul Khan	8
Ki Hong Lee	9
James Legaspi.....	10
Melissa Manseau.....	11
Megan Nogueira.....	12
Max Ocampo	13
Gillianne Gignac, Joshua Jewer, Irvin Lam, Sebastian Swarney, Tyler Tam.....	14
Wen Tong.....	15
Siyi Wang	16
Zihao Xiong	17



Celine Augustyn

Honours Bachelor of Interior Design
Class of 2021

Cardboard Chair, 2017
Cardboard, 30" x 30" x 40"

Artist's Statement:

This cardboard chair is inspired by Frank Gehry's cardboard chairs. The main purpose for this interactive sculpture was testing the material against force and stability. The interlocking grid system allows for strength and balance. This also represents sustainability and protecting the environment.

Award Winner: \$500

Lawrence Bangcola

Honours Bachelor of Illustration
Class of 2021

The Messenger, 2020

Digital, Pen and Ink, 20" x 16"

Artist's Statement:

This piece was originally intended for our 3rd-year public exhibition just a week before the COVID-19 pandemic made it into Canada. Because of the developing situation nationwide, the original version of this piece ended up never making it out for public viewing, so I used it as an opportunity to further develop the artwork resulting in this final version. It is an illustration of a lone knight marching back home after losing a war, carrying a white flag and sad news. I wanted to draw something that shows hope despite the presence of loss and misery, and I also wanted an excuse to draw some cool angles of flying crows.





Jeongyoon (Joy) Chang

Honours Bachelor of Illustration
Class of 2021

Weird Korean Superstitions, 2021
Digital Illustration, 9.6"x8.5"

Artist's Statement:

These illustrations are about strange Korean superstitions that I found very interesting. I did a lot of research on my Korean background and culture and I was able to pull up some interesting ideas about Korean superstitions. So, I started doing some idea sketches, coming up with these illustrations and gifs. I used a limited colour palette, maximum two to three colours that are bright and fun. Or at least one bright colour to put emphasis on certain objects. I used exaggerated figures and forms to lead the eyes into the main focal point. For the moving gifs, I created flowy movements to fill up the space with motion and playfulness. Overall, I tried to make them energetic and fun to look at.

Judy Gao

Honours Bachelor of Animation
Class of 2021

Distance, 2020

Digital Concept Painting, 20"x11"

Artist's Statement:

I painted this as a representation of the past year as my peers and I entered our final year of college. I was inspired by the confessions of insecurity that my friends have expressed to me about hitting certain milestones by a specific age. This painting was done as a development piece for my short film exploring this concept. I wanted to communicate a feeling of isolation but also peace. Where once the original sketch was chaotic and imposing, the final painting is calm and full of anticipation. I believe that open communication about our desires and worries have allowed me to come to terms with how wildly our journeys are beginning to diverge from one another. Where once, I would constantly compare myself to my peers, I have now found genuine peace in being able to enjoy and celebrate their journeys as well as my own.

Award Winner: \$1,000





Henry He

Honours Bachelor of Animation,
Class of 2021

Out Of Touch, 2021
Digital Cel Animation, 3:20 min.

Artist's Statement:

Out of Touch is a 2D drama animation short film. After falling from the sky, our main character relives his early childhood memories with his grandparents - except, they aren't his grandparents, and he's not in his regular body...

Award Winner: \$500

Sumbul Khan

Honours Bachelor of Photography
Class of 2021

COVID-19, 2021

Photography, 13"x20"—18"x20"

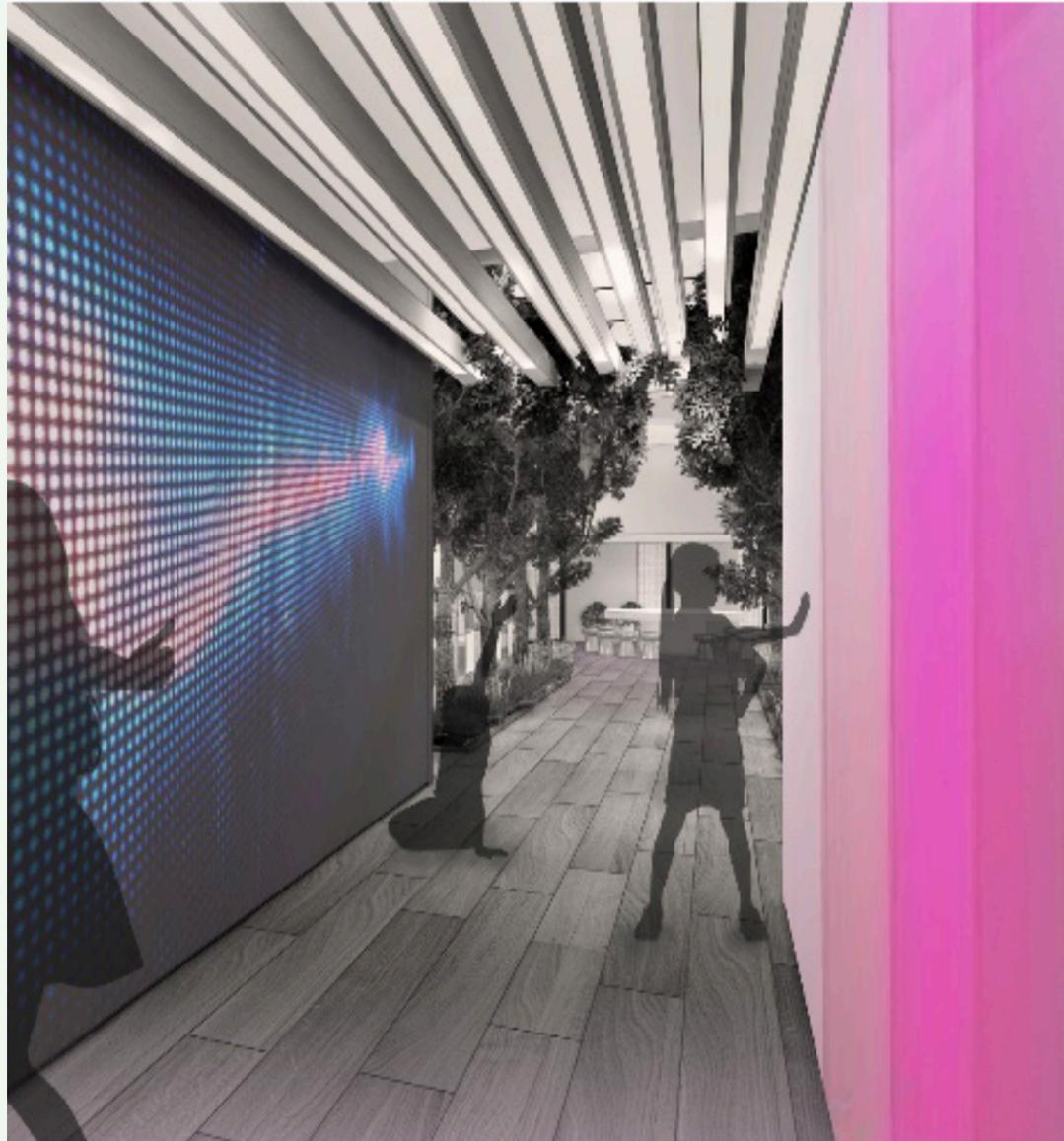
Artist's Statement:

Born in Pakistan, Sumbul Rafi Khan is a conceptual documentary photographer based in Canada whose work tells stories about cultures and social issues. This image is a part of a larger series called COVID-19. Khan has always been curious to explore human behaviour which led to the development of this work. Through the use of playful emphasis on vantage point and body language, this work shows how human interaction has changed due to the global pandemic.

Award Winner: \$1,000



"CONNECT with community
CULTIVATE learning and relationship of children
SPREAD meaningful experience"



Ki Hong (Chris) Lee

Honours Bachelor of Interior Design
Class of 2021

*Farm-Cycle: Sustainable Learning & Experience Center for
Children, 2021*

Digital Software, Pen and Ink, 11"x17"

Artist's Statement:

The purpose of this center is to promote sustainable pro-environmental behaviors for children and family, their comfort, well-being and maintain their educational performance by improving indoor visual and air quality. Furthermore, it is very important for children in the early stages to create a foundation for lifelong learning of environmental sustainability. Children become a significant catalyst to bring new knowledge and information into the home from school. They are positioning the bridge conveying their value and ways (Walker, 2016). According to experimental learning of children, the center will create children's activities that help them learn about sustainable behaviors and attitudes. This includes picking up trash, sorting the garbage, planting a garden, reusing items for crafts, playing outside, collecting rain water, making paper, making a worm farm, and making a mini greenhouse.

James Legaspi

Honours Bachelor of Arts, Art and Art History
Class of 2021

magnolia, 2020

HD video, 18:10 min

Artist's Statement:

My current practice engages with my familial history as a fluid, shared history in which I deal with themes of duration, identity, and race. Working with and against memory, dispossession, and racialization through video and text, my practice chases an unstable, inconclusive identity as a Filipino-Canadian child of immigrants. My most recent work, *magnolia*, is a musing of the loss of my lola (my grandmother) linking my grieving over her passing with that of racial trauma. Throughout the video, I attempt to balance these two experiences with my own digestion of historical atrocities that my lola witnessed as a child: Japanese and American imperialism deployed throughout the Philippines around World War II. In a wandering monologue, each experience informs the other as petals form a magnolia flower, with the work serving as a reminder of the magnolia tree that once stood as a landmark for my lola's house in Toronto.

Award Winner: \$1,000



Melissa Manseau

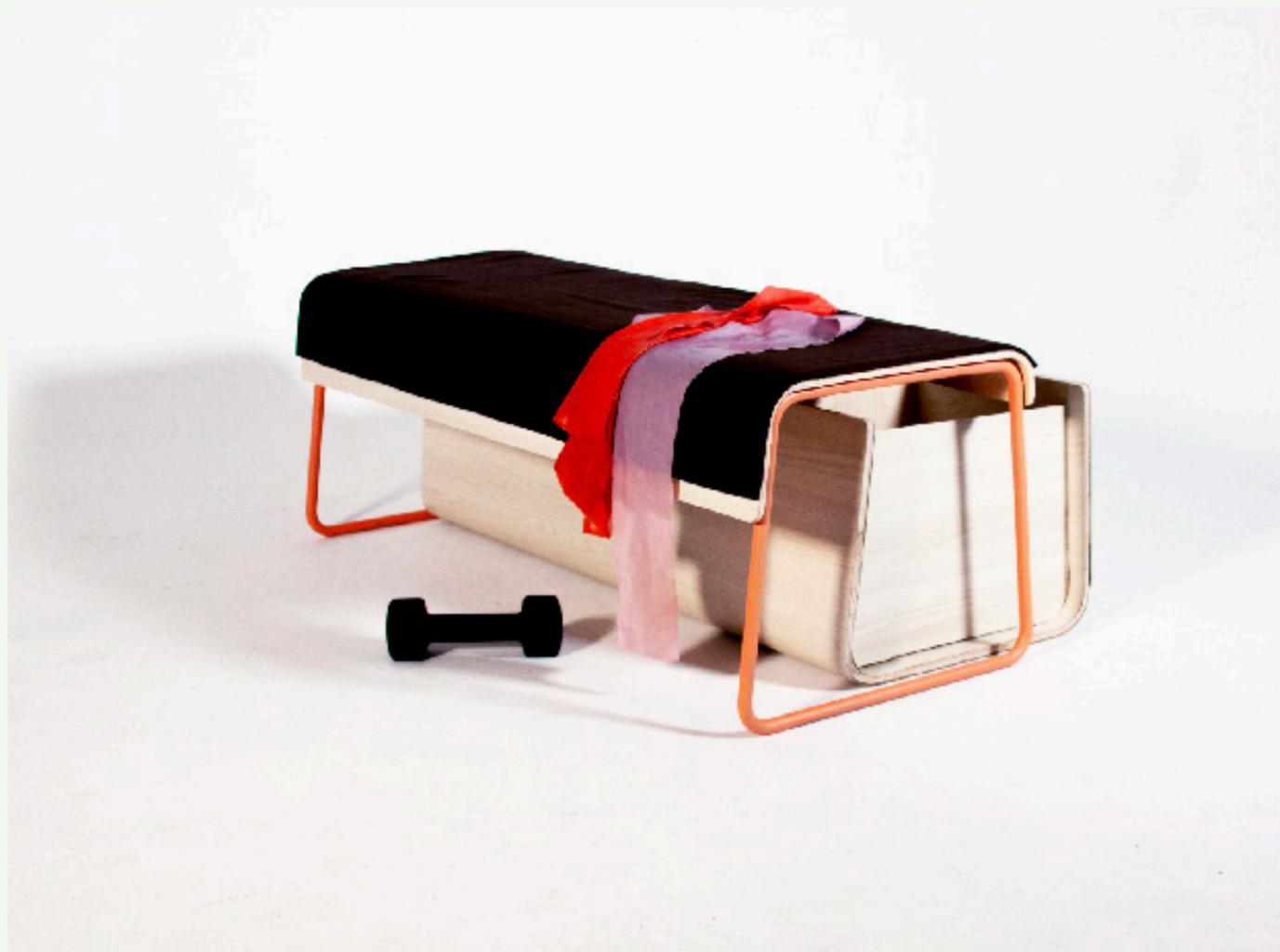
Industrial Design, Honours Bachelor of Craft and Design
Class of 2021

Habit, 2021

*Birch Plywood, Steel, Foam, Vinyl, and Felt,
48"x 20.25"x18"*

Artist's Statement:

Habit is an aesthetic home fitness bench and storage system designed primarily for strength and resistance training. It is versatile for any home environment without being intrusive. Habit is easily accessible and will encourage an everyday routine for its users.



Megan Nogueira

Art Fundamentals
Class of 2021

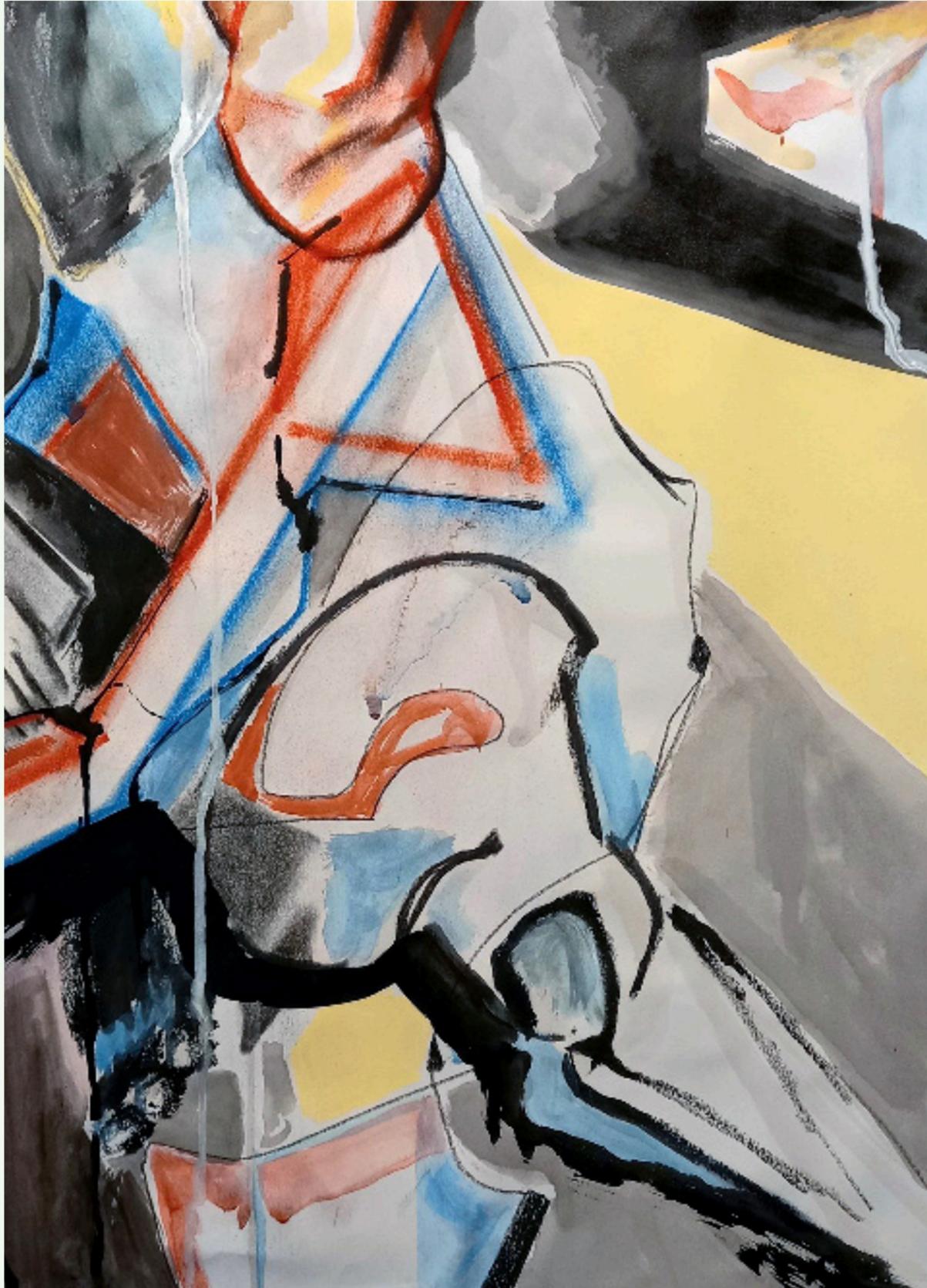
How to Spot the Wild Artist, 2021
Digital Drawing, 11" x 15"

Artist's Statement:

This illustration was created for an assignment in which I was asked to create an infographic that would educate viewers on a topic I am familiar with. "How to Spot the Wild Artist" utilizes a combination of character design and typography to provide an insight into the world of art. When creating this poster, I drew on my personal experiences to create a piece that would not only connect with other artists, but would also present others with a glimpse into my own relationship with art. One of my favourite pieces in my portfolio of work, this poster showcases my passion for character design and commitment to art, as well as demonstrating my whimsical style and love of colour. As is the case with much of my work, this piece was inspired by an ordinary observation from everyday life - the graphite smudges left on my hands after a long day of drawing.

Award Winner: \$500





Max Ocampo

Visual and Creative Arts
Class of 2021

Expressive Figure Study, 2021
Mixed Media on Mayfair Paper, 14"x20"

Artist's Statement:

This artwork was produced during my final term. With the end of the academic year coming promptly, I found myself lost on what I wanted to do as an artist. But thanks to my professor and the techniques she taught me, I can say that this piece marks the beginning of something new for me. As it explores the human figure and how far it can be distorted, yet still be recognizable. I want to explore this concept more and see how far I can push it, to see what kind of emotions I can capture with the abstract. Furthermore, the use of Mixed Media helps the exploration aspect of it, as I let the mediums interact with one another, to see what reactions they will have. It is easy to forget that one does not have to force the media, and that it is an extension of us artists.

Unavailable Games: Gillianne Gignac, Joshua Jewer, Irvin Lam, Sebastian Swarney, Tyler Tam

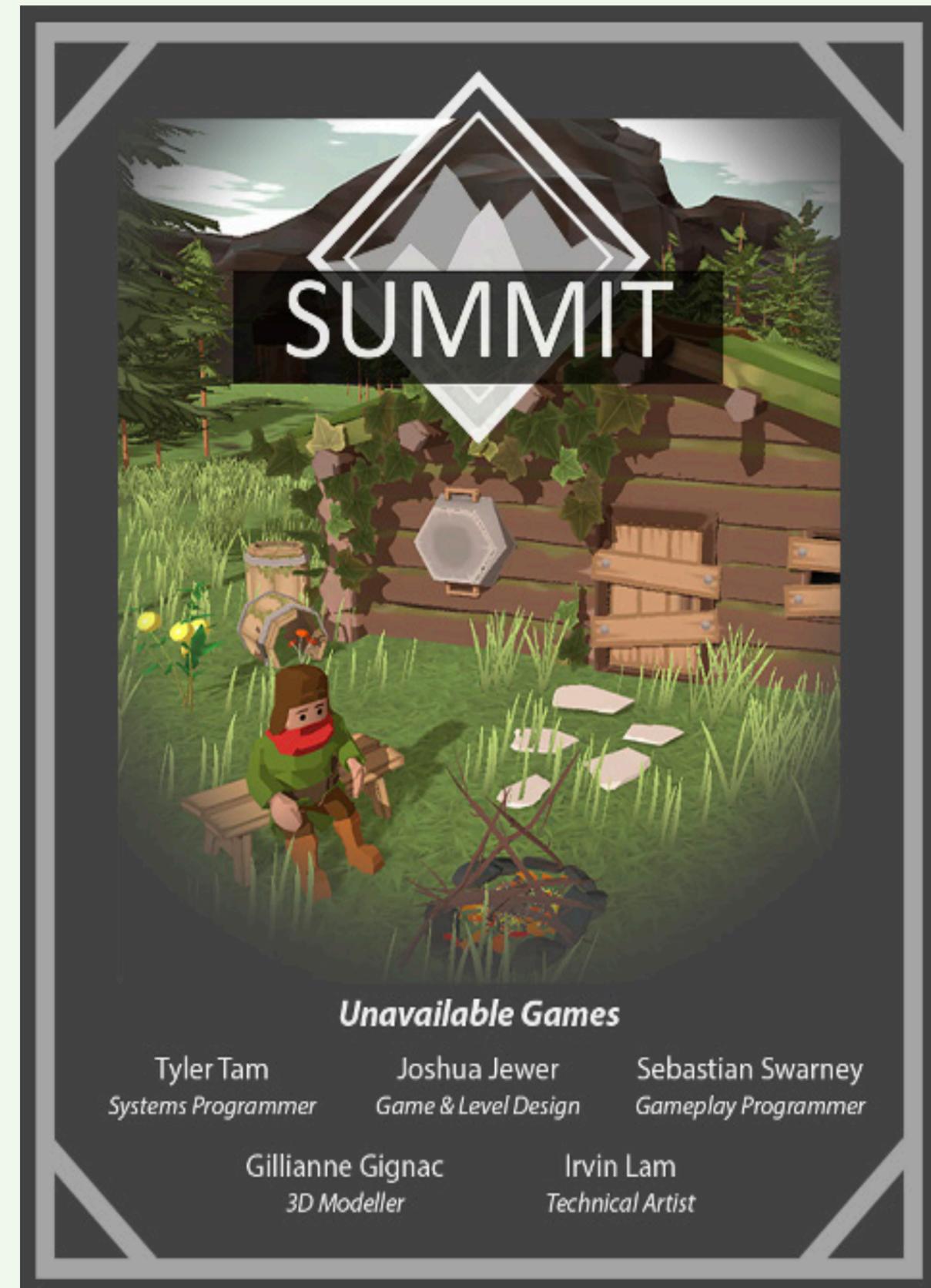
Honours Bachelor of Game Design
Class of 2021

Summit, 2021

Exploration Video Game, Unity 3D Game Engine

Artist's Statement:

A video game set during the 1860s gold rush in British Columbia, an individual separates themselves from a society built on greed to embark into the wilderness, exploring the forest and seeking their purpose in life. The player is presented with the literal and metaphoric goal of reaching the Summit, while uncovering the life story of another nomad with a similar journey.





Wen Tong

Art and Art History (Honours Bachelor of Arts)

Nothing Gold Can Stay, 2020
Oil on canvas, 30" x 36"

Artist's Statement:

Nothing Gold Can Stay explores the themes of time and is a reminder on how to experience the present. It depicts a beach I find visually intriguing, combining organic elements of the sand, plants and water with industrial ones of the factories, highway and electrical towers. Just by looking, I was living in the present, a profound experience that is sometimes referred to as momentary enlightenment. I experience the present as fully engaged with and aware of the beauty of a moment. This is an ancient meditation tradition where external "anchors" aid in stimulating our five senses, and therefore anchoring us. I find visual aids to be the most assessable and unexpected. Part of my practice is to live a full life and to experience new things. Occasionally, a sight will be enough to pull me, and I paint them to remind viewers to let yourself experience life fully.

Award Winner: \$1,000

Siyi Wang

Honours Bachelor of Photography
Class of 2021

Hands On, 2021
Chromogenic Print, 20" x 30"

Artist's Statement:

Siyi Wang is an artist who uses photography to investigate how humans manipulate the natural world. Born in China, educated at Sheridan College, she works in her home studio and creates still life imagery that involves a human hand and natural elements, such as silk, soil, plant material etc. In each still life in this series, the hand is seen as shaping, holding, or trimming the natural materials. She seeks to stage various dimensions of our relationship to the natural world in her photographs, in the hope to better understand our environment and the connection that we as humans have with nature.



Zihao Xiong

**Glass, Honours Bachelor of Craft and Design
Class of 2021**

**"I"-5-4, 2021
35"x18"x16"**

Artist's Statement:

My works focused on the concept of self-expression. It originated from a work I made unconsciously in my first year and self-reflection afterwards. This work has become the prototype of my subsequent series and the starting point of my Thesis. Self-expression, a complicated concept, involves many related sub-concepts and covers a wide range of research, like sociology, psychology, and philosophy. It is a two-way dynamic process that loops inside and out. While continuing to absorb the cognition and experience of the outside to form a dynamic self, it is then expressed through my practice. Self-expression is also a dialectical view of pursuing freedom and a state of relativism. I believe my mind should grow and spread willfully and transcend "me" to infinity. However, the thought is always bound by the tangible body. While the body is the foundation of the thought, what binds you will eventually support you.

Award Winner: \$2,000



Thank You

We would like to thank all of the artists who submitted their work for the 2021 Graduating Student Art Awards.
Congratulations to all of the award winners and shortlisted artists!

Creative Campus Galleries

4226 Duke of York Blvd

Mississauga, ON L5B 0G5

galleries@sheridancollege.ca

905.845.9430 x 8260

Visit the online exhibition at galleries-sheridan.ca/awards2021